## DBE DPBUTII Service

Model ID：RB23WABAS


## Service Manual

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Safety Notice
Any person attempting to service this chassis must familarize with the chassis and be aware of the necessary safety precautions to be used when serving electronic equipment containing high voltage．

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Product Announcement:
This product is certificated to meet RoHS Directive and Lead-Free produced definition. Using approved critical components only is recommended when the situation to replace defective parts. Vender assumes no liability express or implied, arising out of any unauthorized modification of design or replacing non-RoHS parts. Service providers assume all liability.

Qualified Repairability:
Proper service and repair is important to the safe, reliable operation of all series products. The service providers recommended by vender should being aware of notices listed in this service manual in order to minimize the risk of personal injury when perform service procedures. Furthermore, the possible existed improper repairing method may damage equipment or products. It is recommended that service engineers should have repairing knowledge, experience, as well as appropriate product training per new model before performing the service procedures.

## NOTICE:

: To avoid electrical shocks, the products should be connect to an authorized power cord, and turn off the master power switch each time before removing the AC power cord.
: To prevent the product away from water or exploded in extremely high humility environment.
: To ensure the continued reliability of this product, use only original manufacturer's specified parts.
: To ensure following safety repairing behavior, put the replaced part on the components side of PWBA, not solder side.
: To ensure using a proper screwdriver, follow the torque and force listed in assembly and disassembly procedures to screw and unscrew screws.

## : Using Lead-Free solder to well mounted the parts.

! The fusion point of Lead-Free solder requested in the degree of $220^{\circ} \mathrm{C}$.

This model combine with three platform. See below explanation
1.Scaler IC:RTD2482D used in VGA ,DVI and HDMI port Using simply word to define it(1A1D1H)
2. Scaler IC:RTD2482 used in VGA and HDMI port. Using simply word to define it(1A1D)
3.Scaler IC:RTD2482RD used in VGA ,DVI and HDMI port Using simply word to define it.(1A1D1H+OD)
The product specification demonstrate all of the model: 1.1 SCOPE

This document defines the design and performance requirements for a 23 W inch diagonal , flat panel monitor . The display element shall be a $1920 \times 1080$ resolution TFT-LCD (Thin Film Transistor Liquid Crystal Display).16.7M color(Hi-FRC) images are displayed on the panel. Video input signals are analog RGB ( 0.7 Vp p). When the system is powered-on , previously stored screen parameters for a pre-defined mode will be recalled if the operating mode is one of stored in memory( 2213 factory timing mode). This monitor operates normal by non-interlaced mode.
DDC (Display Data Channel) function is DDC2Bi compliance. Power saving function complies with the DPMS(Display Power Management Signaling) standard.
1.2 GENERAL REQUIREMENTS

### 1.2.1Test Condition

Brightness level \& contrast level max. Full white pattern test mode following spec. Warm up more than 1 hr , ambient light < 10 Lux, Luminance meter CA210 or BM7 or same equipment
1.2.2Test Equipment

The reference signal source is a calibrated Chroma 2237 video generator or higher. The use of other signal generators during qualification and production is acceptable provided the product complies with this specification.

### 1.3 ELECTRICAL

This section describes the electrical requirement of the monitor.


The LCD monitor consists of an interface board, a power board and inverter board, a function key board
The interface board will house the flat panel control logic, brightness control logic, audio function control (option), key function control, DDC and DC to DC conversion to supply the appropriate power to the whole board and LCD flat panel, and transmitting LVDS signals into LCD flat panel module to drive the LCD display circuit.
The power board will support main power DC5V to interface board, and drive the two CCFLs (Cold Cathode Fluorescent Tube).
The interface board provides the power ON / OFF control over the power board.
Whole monitor to control the DPMS LED indicator to function key board.

MONITOR SPECIFICATIONS

| ITEM |  | SPEC |
| :---: | :---: | :---: |
| Signal Input (Analog) | Frequency | Analog: <br> $\mathrm{H}: 31 \mathrm{kHz} \sim 94 \mathrm{kHz}$ <br> V:50Hz~75Hz |
|  | Pixel clock | 205MHz (Max) |
|  | Video Input | Analog 0.7 V p-p |
|  | Display Pixels | $640 \times 480$ (VGA) ~ $1920 \times 1080$ |
|  | Sync Signal | Separate SYNC for TTL (N or P) |
| Signal Input (Digital) | Frequency | Digital: <br> $\mathrm{H}: 31 \mathrm{kHz} \sim 94 \mathrm{kHz}$ <br> $\mathrm{V}: 50 \mathrm{~Hz} \sim 75 \mathrm{~Hz}$ |
|  | Pixel clock | 165MHz (Max) |
|  | Video Input | Analog $0.7 \mathrm{Vp}-\mathrm{p}$ <br> Input Impedance $75 \Omega$ |
|  | Display Pixels | $640 \times 480$ (VGA) ~ $1920 \times 1080$ |
| Connector | AC Input | AC100V $\sim \mathrm{AC} 240 \mathrm{~V} \quad 10 \% 50 / 60 \mathrm{~Hz}, 3$ pin AC power cord |
|  | Input connector | D-SUB 15 pin, DVI-D \& HDMI |
|  | Audio Jack (OPTIONAL) | Audio input 3.6Ф |
| Power Comsumption | AC in $100 \mathrm{~V} \sim 240 \mathrm{~V}$ | Active 50 W (non-USB)/60W(w/USB), power saving $<2 \mathrm{~W}$ |
| User's Control | Front | Input ,E-KEY, Auto Adjust ,Menu Adjust( - ), Adjust(+),Power |
|  | OSD | Contrast, Brightness, Position, Clock, Phase, Analog/Digital, Reset, Color, Language select, etc. |
| Pre-Defined Timing | Factory | 13 |
|  | User | 9 |
| Plug and Play |  | VESA DDC2Bi |
| Power Saving |  | VESA DPMS |
| Input Signal Counter Tolerance |  | $\leqq \mathrm{H} \quad 1 \mathrm{kHz}, \leqq \mathrm{V} \quad 1 \mathrm{~Hz}$ |

1.3.1 Interface Connectors

### 1.3.1.1 Power Connector and Cables

The AC input shall have an IEC/CEE-22 type male power receptacle for connection to mains power. The power cord shall be with length of 1.80 .005 meters.
1.3.1.2 Video Signal Connectors and Cable

The signal cable shall be $1.8 \quad 0.005$ meters long. At the end of the cable shall be a molded-over, shielded, triple row, 15 position, D-subminiature connector. The CPU connection shall have captive screw locks, which will be adequate for hand tightening. The monitor connection may use small screws.

| Connector Pin Description |  |  |
| :---: | :---: | :---: |
| D-SUBPin Description |  |  |
| Pin | Name | Description |
| 1 | Red-Video | Red video signal input. |
| 2 | Green-Video | Green video signal input. |
| 3 | B lue-V ideo | B lue video signal input. |
| 4 | GND | G round |
| 5 | DDC-GND | DDC ground for the VESA DDC 2Bi function. |
| 6 | Red-GND | A nalog signal ground for the Red video. |
| 7 | Green-GND | A nalog signal ground for the Green video. |
| 8 | B lue-GN D | A nalog signal ground for the Blue video. |
| 9 | $+5 \mathrm{~V}$ | +5 V input from host system for the VESA DDC2 Bi function. |
| 10 | Sync-GND | S ignal ground |
| 11 | GND | G round |
| 12 | DDC_SDA | S DA signal input for the VESA D DC B2i function. |
| 13 | H-SYN C | Horizontal signal input from the host system. |
| 14 | V-SYNC | Vertical signal input from the host system. |
| 15 | DDC-SCL | SCL signal input for the VESA DDC 2Bi function. |



| HDMI Type A Connector Pin Assignment |
| :--- |
| PIN Signal Assignment <br> 1 TMDS Data2+ <br> 3 TMDS Data2- <br> 5 TMDS Data1 Shield <br> 7 TMDS Datao- <br> 9 TMDS Datao- <br> 11 TMDS Clock Shield <br> 13 CEC <br> 15 SCL <br> 17 DDC/CEC Ground <br> 19 Hot Plug Detect |


| FIN | Signal Assignment |
| :--- | :--- |
| 2 | TMDS Data2 Shield |
| 4 | TMDS Data1 + |
| 6 | TMDS Data - |
| 8 | TMDS Datao Shield |
| 10 | TMDS Clock+ |
| 12 | TMDS Clock- |
| 14 | Reserved (N.C. on device) |
| 16 | SDA |
| 18 | $+5 V$ Power |

1.3.1.3 Audio Jack (option) This jack shall connect the audio input from host computer.
1.3.2 Video Input Signals

| NO. | Symbor | Item | Min | Norma | Max | Unit | Remark |
| :---: | :---: | :--- | :---: | :---: | :---: | :---: | :--- |
| 1 | Fh | Scanning Horizonal Frequency | 31 |  | 94 | kHz | Minimum Range |
| 2 | FV | Scanning Vertical Frequency | 50 |  | 75 | Hz | Minimum Range |
| 3 | Vih | Hi Level Input | 2 |  | 5 |  | Note 1) |
| 4 | Vil | Low Level Input | 0 |  | 0.8 | V | Note 1) |
| 5 | Video | RGB Analog Video Level | 0.0 | 0.7 | 1.0 | V | 75 ? to Ground |

Note 1) SchmittTriggers Input, Supported 3.3V device H (\& V) sync output from PC

1.3.2.1 Video Signal Amplitudes

The three video inputs consist of Red, Green , and Blue signals, each with its own coaxial cable terminated at the monitor. These video signals are analog levels, where 0 V corresponds to black, and 700 mV is the maximum signal amplitude for the respective color, when each signal is terminated by a nominal 75.0 ohms .For a given monitor luminance levels are measured using this defined video amplitude driving a monitor meeting the termination requirements . The signal amplitude is not to be readjusted to compensate for variations in termination impendence.

### 1.3.2.2 Video Signal Termination Impedance

This analog video signal termination shall be $75 \Omega$ $1 \%$ which shall be resistive with a negligible reactive component.

### 1.3.2.3 Synchronization ( Sync ) Signals

The Horizontal Sync (HS) TTL signal is used to initiate the display of a horizontal line. HS may be either active high or active low, depending upon the timing .The Vertical Sync (VS) TTL signal is used to initiate the display of a new frame. VS may be either active high or active low, depending on the timing .

### 1.3.2.4 Sync Signal Levels

The monitor must accept sync signals from both 3.3 and 5 volt TTL logic families. The inputs shall sense a logic 0 when the input is 0.8 volt or less and shall sense a logic 1 when the input is 2.0 volts or greater. In addition to these level requirements, there shall also be a minimum of 0.3 volt hysteresis provided for noise immunity (typically by using a Schmitt Trigger input ). That is , the input level at which the monitor actually detects a logic 0 shall be at least 0.3 volt lower than the level at which it actually detects a logic 1 .If the monitor sync processing circuits are designed around the 3.3 volt logic family ,then the sync inputs must be 5 volt tolerant.

### 1.3.2.5 Sync Signal Loading

TTL input loading shall be equivalent to one TTL input load. When logic 0 is asserted by a sync input, the maximum current source from any single monitor sync input to the driver is 1.6 mA . When logic 1 is asserted, the maximum current source from the driver to any single monitor sync input is 400 uA .

### 1.3.2.6 Abnormal Signal Immunity

The monitor shall not be damaged by improper sync timing, pulse duration, or absence of sync, or abnormal input signal amplitude ( video and/ or sync too large or too small), or any other anomalous behavior of a graphics card video generator when changing modes , or when any combination of input signals is removed or replaced. Additionally, under these conditions, the monitor shall not cause damage to the driving source .

## 1．3．3 User Controls and Indicators

1．3．3．1 Power On／Off Switch
The monitor shall have a power control switch visible and accessible on the front of the monitor The switch shall be marked with icons per IEC 417 ，\＃ 5007 and \＃5009．The switch shall interrupt the DC supply to the monitor．

## 1．3．3．2 Power Indicator LED

The monitor shall make use of an LED type indicator located on the front of the monitor ． The LED color shall indicate the power states as given in Table 1.
Table 1

| Function | LED Calar |
| :--- | :--- |
| Full Power | White color |
| Sleep | Amber color |

## 1．3．3．3 On－Screen Display

The Wistron On Screen Display system shall be used，controlled by a Menu button．If the buttons remain untouched for OSD turn off time while displaying a menu，the firmware shall save the current adjustments and exit．Also，if the video controller changes video mode while the OSD is active，the current settings shall be save immediately，the OSD turn off，and new video mode is displayed．

| Key | When No OSD display | OSD Display |
| :---: | :--- | :--- |
| MENU | Menu Display | 1．To select the OSD sub－Menu <br> 2．Enter select |
| $>$ | Speaker Volume／Plus <br> （with Audio） | 1．Right or Down selection of the OSD menu <br> 2．Increase the value after bar selected |
| $<$ | Speaker Volume／Minus <br> （with Audio） | 1．Left or up selection of the OSD menu <br> 2．Decrease the value after bar selected |
| Auto | Auto Adjust Function | Menu exit |
| e | Trigger eColor Management | Trigger eColor Management |
| Input | Input source select | Input source select |


| ITEM | Content |
| :--- | :--- |
| Volume | To increase or decrease the sound level |
| Brightness | Adjust backlight luminance of the LCD panel |
| Contrast | Adjust gain of R，G，B signal |
| Clock | Adjust the ratio of dividing frequency of the dot clock |
| Focus | Adjust the phase of the dot clock |
| H．Position | The active screen is horizontally move right and left |
| V．Position | The active screen is vertically move up and down |
| Color temp | Select three kinds of modes（Warm，Cool，User） |
| OSD Language | 1. USA－select the language among English，French，Italian，Deutsch，Spanish，繁體中文， <br> 簡體中文，日本語 <br> 2．EMEA－select the language among English，French，Italian，Deutsch，Spanish，Russian， <br> Dutch，Finnish |
| OSD Position | Adjust the OSD menu position |
| OSD Timeout | The OSD menu show time |
| Setting | The setting of Input Source，Wide Mode，DDC／CI |
| Information | It will show resolution，the frequency of horizontal／vertical synchronizing and S／N |
| Reset | All data copy from shipment factory data |
|  |  |

## 1．3．4 Monitor Modes and Timing Capability

1．3．4．1 Format and Timing
The monitor shall synchronize with any vertical frequency from 50 to 75 Hz ，and with any horizontal frequency from 31 to 94 KHz ．If the input frequency is out of the above－specified range， the monitor shall display a warning screen indicating that the input frequency is out of range． Under no circumstances shall any combination of input signals cause any damage to the monitor ．

## 1．3．4．2 Factory Assigned Display Modes

There are 13 factory pre－set frequency video modes．These modes have a factory pre－set for all characteristics affecting front－of－screen performance．When the system is powered on，previously stored screen parameters for a pre－defined mode will be recalled if the operating mode is one of those stored in memory．If the operating mode is not one of those stored in memory，the monitor CPU will select the PRESET timing for a mode that is the next lowest in horizontal scanning frequency to the mode being currently used． The screen parameters may be adjusted by the use of the front bezel controls and then may be saved as a user defined mode．The monitor shall include all the preset video timings shown in the following page．（ Please see Note．（3））
1．3．4．3 Mode Recognition Pull－in
The monitor shall recognize preset modes within a range of 1 KHz whichever is less for horizontal ；and within 1 Hz for vertical．
1．3．4．4 User Display Modes
In addition to the factory pre－set video modes， provisions shall be made to store up to 9 user modes．If the current mode is a user mode，the monitor shall select its previously stored settings．If the user alters a setting，the new setting will be stored in the same user mode．The user modes are not affected by the pre－set command．If the input signal requires a new user mode，storage of the new format is automatically performed during user adjustment of the display（if required）．（ Please see Note．（4））

PRESET PC TIMINGS (ANALOG AND DIGITAL INPUTS)

| Mode | Resolution <br> (active dot) | Resolution <br> (total dot) | Horizontal <br> Frequency (KHz) | Vertical <br> Frequency (Hz) | Nominal Pixel <br> Clock (MHz) | Aspect <br> Ratio |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $640 \times 480 @ 60 \mathrm{~Hz}$ | $800 \times 525$ | 31.469 | 59.941 | 25.175 | $4: 3$ |
| MAC | $640 \times 480 @ 66.66 \mathrm{~Hz}$ | $864 \times 525$ | 35 | 66.66 | 30.24 | $4: 3$ |
| VESA | $720 \times 400 @ 70 \mathrm{~Hz}$ | $900 \times 449$ | 31.469 | 70.087 | 28.322 | 1.8 |
| SVGA | $800 \times 600 @ 56 \mathrm{~Hz}$ | $1024 \times 625$ | 35.156 | 56.250 | 36.000 | $4: 3$ |
|  | $800 \times 600 @ 60 \mathrm{~Hz}$ | $1056 \times 628$ | 37.879 | 60.317 | 40.000 | $4: 3$ |
| XGA | $1024 \times 768 @ 60 \mathrm{~Hz}$ | $1344 \times 806$ | 48.363 | 60.004 | 65.000 | $4: 3$ |
|  | $1024 \times 768 @ 70 \mathrm{~Hz}$ | $1328 \times 806$ | 56.476 | 70.069 | 75.000 | $4: 3$ |
| VESA | $1152 \times 864 @ 75 \mathrm{~Hz}$ | $1600 \times 900$ | 67.5 | 75 | 108 | $4: 3$ |
| SXGA | $1280 \times 1024 @ 60 \mathrm{~Hz}$ | $1688 \times 1066$ | 63.981 | 60.020 | 108.000 | $5: 4$ |
| WXGA | $1280 \times 800 @ 60 \mathrm{~Hz}$ | $1680 \times 831$ | 49.702 | 59.810 | 83.500 | $16: 10$ |
| WXGA+ | $1440 \times 900 @ 60 \mathrm{~Hz}$ | $1904 \times 931$ | 55.935 | 59.887 | 106.500 | $16: 10$ |
| HD | $1920 \times 1080 @ 60 \mathrm{~Hz}$ | $2576 \times 1120$ | 67.158 | 59.963 | 173.000 | $16: 9$ |
|  | $1920 \times 1080 @ 60 \mathrm{~Hz}$ | $2200 \times 1125$ | 67.500 | 60.000 | 148.500 |  |

## PRESET VIDEO TIMING(DIGITAL INPUT)

| CEA-861 <br> -c-code | H-Active | V-Active | I/P | H-Total | H-Back <br> Porch | V-Total | V-Back <br> Porch | H-Freq. <br> $(\mathrm{kHz})$ | V-Freq. <br> (Hz) | P-Freq. <br> (MHz) |
| :---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: |
| 1 | 640 | 480 | p | 800 | 48 | 525 | 33 | 31.5 | 60 | 25.2 |
| 2,3 | 720 | 480 | p | 858 | 60 | 525 | 30 | 31.5 | 60 | 27.027 |
| 4 | 1280 | 720 | p | 1650 | 220 | 750 | 20 | 45 | 60 | 74.25 |
| 5 | 1920 | 1080 | i | 2200 | 148 | 1125 | 15 | 33.75 | 60 | 74.25 |
| 16 | 1920 | 1080 | p | 2200 | 148 | 1125 | 36 | 67.5 | 60 | 148.5 |

Analog input (VGA) treats all timings as PC-timings.

### 1.3.5 Controller Requirements

### 1.3.5.1 General Requirements

The monitor shall include a controller capable of converting the analog RGB signal from a standard $1920 \times 1080$ resolution video controller in the CPU to a signal which can be displayed on the panel. The controller will include a PLL,A/D converters, LVDS transmitter and other circuitry necessary to perform its function. The PLL shall be stable enough to ensure that a static image from the CPU is placed in the same physical location on the flat panel in each frame.

### 1.3.5.2 Video Stretching

The monitor shall contain provisions to "stretch" the video signal, so that an input signal from the computer in any resolution smaller than 1920 x 1080 is automatically expanded to fill the entire screen.

### 1.3.5.3 Panel Timing and Interface

The controller supplied with the monitor shall control all panel timing. This controller shall adequately insulate the monitor from the computer, so that no possible combination of input signals from the computer shall cause damage to the flat panel or any other component of the monitor. The LCD panel interface shall support the TFT standard.
1.3.6 DC - AC Inverter Requirements

The DC-AC inverter is on the power board. The frequencies used by the DC-AC inverter used to power the backlight shall be chosen so as to prevent any noticeable effects on the flat panel (such as a rolling effect).
1.3.7 Power Supply Requirements

The AC to DC converter power supply for the monitor shall be an external AC to DC converter "brick" This brick shall have an IEC receptacle for main power input and a pin - in ---socket for DC power out. The brick shall provide sufficient power for both the monitor and the backlight assembly, and shall meet requirements specified in Table 2.

Table 2
AC to DC Converter Requirements

| AC to DC Converter Requirements |  |
| :--- | :--- |
| Input Voltage Range | The operating range shall be from 90 to 132 and 195 to 265 AVC <br> sinusoidal for all models specified. |
| Input Frequency Range | Input power frequency range sha;, be from 47.5 to 63 Hz over the <br> specified input voltage range. |
| Power Consumption | Power consumption for the monitor shall be less than 55 W over the <br> specified voltage and frequency ranges. In suspend or sleep mode <br> the power consumption will be less than 2 W. |
| Line Fuse | The AC input shall be fused and become electrically open as a result <br> on an unsafe current level. The fuse many not be user replaceable. |
| Initial Cold Start | The power supply shall start and function properly when under full <br> load, with worst case conditions of input voltage, input frequenct, <br> operating temperature, and cold backlight lamps. |
| Inrush Current | The inrush current must be limited to 30 A when operated at <br> 120 VAC, and 50 A when operated at $220 \mathrm{VAC}$. Inrush current is <br> measured at an ambient temperature of $25^{\circ} \mathrm{C}$, with the unit <br> temperature stabilized in the power-off. |
| Hot Start Cycle | The power supply shall be damaged when switched ON for one <br> second and OFF for one second for seven consecutive after |
| operating for one hour at full load, $25^{\circ} \mathrm{C}$, and nominal input line |  |
| voltage. |  |

1.3.8 Display Communications Channel

The monitor assembly shall provide a display communications channel that conforms to VESA DDC2Bi hardware requirements. This configuration shall contain the 128-byte (HDMI 256-byte)EDID file as specified by VESA EDID standard. The monitor should not write to the EDID file for the first two minutes of operation following power-up UNLESS some action taken by the user or the host CPU forces the write (for instance, requesting the serial number via the OSD). Furthermore, it is recommended that CMOS switches be incorporated to isolate the DDC IC from outside connections while the EDID Fault Management is being updated. This is to prevent corruption of the data by attempts to read the data while it is being changed.
1.3.9 Firmware Update Function (same ISP function) The update firmware need through from the D-Sub connector, use DDC I2C bus to do update firmware.

### 1.4. ELECTRICAL

1.4.1 General Requirements

The panel used as the display device shall be an $1920 \times 1080$ resolution 23W, TFT LCD. This panel shall be approved for use in this monitor.
1.4.2. Panel Timings

The controller included with the monitor shall translate all video timings from the CPU that meet the timing requirements listed in Panel specification into timings appropriate for the panel. Under no circumstances may the controller supply the panel with timings that may result in damage. The controller shall insulate the panel from the CPU, so that the panel shall always be driven per it's own specification regardless of the timings being sent from the CPU.
1.4.3.Polarizer Hardness The outer face of the front polarizer panel shall be covered with a coating with a \# 3 hardness value .

### 1.4.4.Backlight Requirements

1.4.4.1 General Requirements

The backlight assembly shall be designed to support field replacement at the customer site or authorized service center.The lamps shall have a continuous operating life of at least 50,000 hours at $25^{\circ} \mathrm{C}$. The operating life is defined as having ended when the illumination of light has reached $50 \%$ of the initial value. The lamps shall extend a sufficient amount from the edge of the light guide that sputtering over the life of the lamps shall not cause degradation of the luminance uniformity (such as non-illuminated bands along the edges of the display).

### 1.4.4.2 Lamps Startup Time

The backlight lamps shall start about 2 sec of the time the monitor power switch is pressed or the monitor is restarted from a power - down mode . The starting time shall stay about 2 sec . for the minimum expected life of the lamps.
Test conditions are as follows :


### 1.4.5.Defects

### 1.4.5.1Visual Inspection

The LCD panel shall be inspected with all pixels set to white, black, red, green, and blue. The color variation, brightness variation, and overall appearance must not be perceived as poor quality .Areas and / or parameters considered questionable shall be subjected to detailed measurements .

### 1.4.5.2 Display Degradation

Over the life of the product, variation of the parameters specified in Panel specification shall be maintained within reasonable limits. The panel must not exhibit any significant defects while in operation ( excluding the CCFL operation ).This does not in any way change the warranty given by the panel manufacturer .
1.4.5.3 Light Leakage

Except for the active display area , there shall be no light emission visible from any angle from any other part of the display. For this test, the ambient illumination must follow panel's specification.

### 1.4.5.4 Allowable Defects

No cosmetic defects are allowed except those specified below. The conditions of visual inspections are as follows:
For 23 series
Viewing distance is to be approximately $35-50 \mathrm{~cm}$
Ambient illumination is to be 300 to 700 lux. Viewing angle shall be at 90 degree. Defects not apparent within one minute shall be ignored.

### 1.4.5.5 Defect Terminology

Table 3 gives the descriptive terms used in classifying defects.

| Dark / Spots / Lines | Spots or lines that appear dark in the display patterns and are usually the result of contamination. Defects do not vary in size or intensity (contrast) when contrast voltage is varied. Contrast variation can be achieved through the use of varying gray shade patterns. |
| :---: | :---: |
| Bright Spots / Lines | Spots or lines that appear light in the display patterns. Defects do not vary in size or intensity (contrast) when contrast voltage is varied. Contrast variation can be achieved through the use of varying gray shade patterns. |
| Polarizer Scratch | When the unit lights, lines appear light (white) with display patterns dark and do not vary in size. Physical damage to the polarizer that does not damage the glass |
| Polarizer Dent | When the unit lights, spots appear light (white) with display patterns dark and do not vary in size. Physical damage to the polarizer that does not damage the glass. |
| Rubbing Line | Horizontal or diagonal lines that appear gray with the display patterns dark and may have resulted from an "out of control" rubbing process on the polyimide or "waves" on the BEFs or prism sheets. |
| Newton Ring | The "rainbow" effect caused by non-uniform cell thickness. |
| M ottling | When the unit lights, variation/non-uniformity (splotchiness) appears light (white) with the display and might vary in size. |
| Dim Line | When the unit lights, line(s) in the monitor (vertical) or major (horizontal) axis appear dim, but not completely on or off. |
| Cross Lines Off | When the unit lights, lines in both the minor and major axis do not appear. |
| Bright/Dark Dot | A sub-pixel (R,G,B dot) stuck off / on (electrical). |

### 1.4.5.6 Smudges, Streaks and Smears

When viewing the panel oriented so as to maximize reflected light, there shall be no visible smudging , streaking, smearing or other non-uniformity from contaminants ,fingerprints, or defects in any of the visible surfaces. This is independent of whether the unit is operating or off .
1.4.5.7 Other Defects

Undefined defects that are considered to be rejectable will be reviewed as they become apparent. These panels will be referred to the Corporate / Manufacturer Purchasing Agreement for disposition.

### 1.4.5.8 LCD Inspection

Put LCD panel on inspection table and illuminate the panel with a daylight fluorescent lamp located above the panel surface such that the luminance at the LCD panel is between 1000 lux and 1500 lux .Defect limits are given in Table 4.
Table 4

| Average Diameter smaller of <br> $(\mathbf{L}+\mathbf{W}) / \mathbf{2}$ or L/20+2W | Acceptable Number | Minimum Separation |
| :---: | :---: | :---: |
| $<0.1 \mathrm{~mm}$ | Non countable | $\mathrm{N} / \mathrm{A}$ |
| $0.1 \mathrm{~mm} \sim 0.3 \mathrm{~mm}$ | 10 | 15 mm |
| $0.31 \mathrm{~mm} \sim 0.5 \mathrm{~mm}$ | 10 | 15 mm |
| $0.51 \mathrm{~mm} \sim 1.25 \mathrm{~mm}$ | 5 | 15 mm |
| $1.26 \mathrm{~mm} \sim 2.5 \mathrm{~mm}$ | 3 | 25.4 mm |
| $2.51 \mathrm{~mm} \sim 3.75 \mathrm{~mm}$ | 3 | 25.4 mm |
| Greater than 3.75 mm | NONE | Not applicable |

Note : Allowable distance between spots of two sizes is the minimum separation number for the smaller spot. Therefore, if there are two spots, 1.30 mm and 0.4 mm in diameter, they must be at least 15 mm apart.

### 1.5 Optical Characteristics

Depends on the LCD supplier's spec. Details refer to QA Inspection Spec.
|K4 Go to cover page

### 2.1 MAIN OSD MENU

a. Display OSD menu when user press "MENU" button on front bezel
b. Layout as following figure 1-1

d. The definition of size and color for main menu


Figure 1-2 color \& size definition for function Icons

The description for control function


Figure 1-3 Color \& size definition for hover at item page


Figure 14 Color \& size definition for selected status at item page
e Icons instruction

f. Item page status

| Status |  | Display type |
| :--- | :--- | :--- |
| Non-focus | Brightness | $\square$ |
|  | 50 |  |
| Item focused | Brightness | $\square$ |
| Item selected | Brightness | $\square$ |
|  | 50 |  |

The description for control function


Acer eColor management
a. Display acer eColor Management OSD when user press "e" button on the front bezel or trigger this function in OSD menu/picture page.
b. Layout as following figure 1-8
c. The definition of color \& size for the acer eColor management OSD


Figure 1-9 OSD Color information for the acer eColor management d. Icons introduction


Remark: Acer logo must be appeared while "power on" or "suspend"
Scenario mode:


| Mode | Contrast (OSD) | Brightness (OSD) |
| :--- | :--- | :--- |
| User mode | (User defined) | (User defined) |
| Text mode | 50 (slope 1.0$)$ | $44(61 \%)$ |
| Standard mode | 50 (slope 1.0$)$ | $77(85 \%)$ |
| Graphics mode | 60 (slope 1.04$)$ | $97(98 \%)$ |
| Movie mode | 56 (slope 1.025$)$ | $77(85 \%)$ |

Note: The contrast/brightness value of modes should be adjusted by requirement.

Operation method:
Step 1: Press "e" key to initial scenario mode.
Step 2: Press ">" or "<" key to select the mode you want (not cyclic).
Step 3: If user has NO action after Step 2, OSD will disappear after 10 sec and do "auto scan" (mode keep in original one, no change).
If user press "e" key after Step 2, it means user confirm the chosen mode and monitor will do "auto scan" as well.

Figure 1-8 OSD layout for the acer eColot management

Volume management OSD
a．Display volume management OSD，when user press＂＜＂or＂＞＂ button on front bezel．
b．Layout as following figure 1－10，key operation at items page （No item selected）

## （固）Vocume $\square$ so

Figure 1－10 OSD layout for volume management

| Key | Function description |
| :---: | :---: |
| Menu |  |
| Auto |  |
| e | Close volume OSD |
| input |  |
| $<$ | Volume down |
| $>$ | Volume up |

c．The definition of color \＆size for the volume management OSD and file


Figure 1－11 Color definition for volume management OSD and file


Figure 1－12 Size definition for volume management OSD
LED Light Effect in Soft－key
Power ON


Normal operation


Power turn－off


PS：power status is based on tradition design，the picture is just for reference．
Stand－by then Input Signal


Normal Operation then remove Signal


Appendix
＊Multiple language

| tergeth und | $\begin{aligned} & \text { 1Engtion } \\ & \text { (0, } \end{aligned}$ | 2．Rumaian <br> （207） | 3．Deutseh （富童） | 4．Françait <br> （2去相） | 5．Enpatiol <br> （页葠牙研） | 6．italiane <br> （18）大相） | $\begin{aligned} & \text { 7.0uth } \\ & \text { (nexa) } \end{aligned}$ | SFincish （要果解） |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Nisture | Hesoppax | sid | tmase | Imsen | Immagine | tould | Kow |
| 19 | Brichenes | Npeose | nellicer | Luminosht | Brimo | Luminosice | Helveries | kiskes |
| 19 | Contrast | Mompactecer | Kontrat | Contrate | contaste | contante | contrat | Kontrat |
| 19 | m．Position |  | H．Poitican | upastion | upasicom | －P．ositione | ${ }^{\text {H．posise }}$ | vanaupions |
| 19 | v．fotition | nonomenosept： | v．Potation | V．forition | vForicion | v．forticene | v ．portice | Arapalueti |
| 19 | Howar | －onncupoes | Foha | Netrete | niober | Nuiders | Seherstelling | Tewhenut |
| 19 | clock | पseroors | Toint | Friquence | Relef | arobese | Not | Toplun |
|  | Colour Temp | 4eerseme． | Fabbema | Temp，Coviluer | Temp．Coloer | Temp．Colore | Nkewtemp． | visiolimpobime |
| 19 | Wrem | Treosif | Wem | cheod | caide | caido | Werm | Ummin |
| 19 | cool | xamosemad | Kalt | clar | Hio | Hredo | Kool | vilus |
| 19 | Useer | nemsoome | Ansender | Uutiatera | Unuatio | Uneme | Gebsiluer | wevesp |
| 19 | Red | мpaomis | not | Rouge | Reos | nous | nood | nmainen |
| 19 | Green | зeremen | Grion | vert | verie | verese | Grean | vires |
| 19 | mot | Cumax | sau | siew | Asul | alu | Blaw | Stininen |
| 19 | Auto Confie | Astrosactraiks | Autam．Abel． | Autoritise | Avtoplunte | Autorecolatione | Astom．coetiour <br> 35 | Autom．zentiber |


| 13 | Oso Timesut | Ap. .rosp. Mexo | 0s0.0wer | Delad de roso | $\begin{gathered} \text { T. de eperen } \\ \text { oso } \\ \hline \end{gathered}$ | interato oso | Timeost oss | Alabistiatu |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Sating | мsect. | Eintolung | Retisen | Confleuracion | importaione | latalliog | Asetua |
|  | Wde Mode | Wheosompere | asdormate | Moselarge | $\begin{array}{c\|} \hline \text { Modo } \\ \text { panorimiko } \end{array}$ | Shermo intere | $\begin{array}{\|c\|} \hline \text { Bredtheidmod } \\ \text { in } \end{array}$ | Lasjuwn |
|  | Hall | nomase | Vellbad | Peinherran | Completa | Pieno | volodie | Tremikn |
|  | Aspent | Amper |  |  |  |  |  |  |
| 19 | liment | Broan | Eingos | Emitre | fintera | timat | lorens | Talo |
|  | Lemenose | som | spreche | Lancos | Ifioms | ungus | Tome | Koill |
| ${ }^{19}$ | neest | C6pow | Necheteen | Rentraser | neinician | Reentare | Opninstallen | Nollsw |
| 13 | Neses Want | nogeosan* | stee warten | Vevilue pationter | Espere, per favar | Attenders preso | $\begin{array}{\|c\|c\|} \hline \text { Fen ogentalk } \\ \text { getould } \end{array}$ | Odote |
|  | intamation | ип¢ормиит | tho | Intermatioses | Informasion | Intermasioni | informate | Intormasto |
| 19 | Esin | Howos | saenden | Quiter | salds | Unite | Athluen | topete |
| 19 | noturn | Bosapar | zurick | Retour | volver | Niteme | Terve | Pals |
| $19$ | Enter | Beon | tingore | Entrea | Intredueir | Intis | Enter | 3,06s |
|  | mono | nepeme | Sowe | Dopiz | Mover | muen | veph. | the |


| 19 | Volume | Ppeunocr | Levtrasice | Vetume | Volumen | Voteme | Volume | àsmenvolmativua |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 19 | Ansios | Aneneroseni | Ansios | Analosioun | Analobice | Analogico | Ansloge | Analosinen |
| 19 | Digital | 4и¢роsoin | Diectal | Numeique | Diectal | Diecsate | Dichas | Dietastinen |
| 19 | Mense Men: |  |  |  |  |  |  |  |
| no limin | Auto Confle <br> Please Wait | Aavonаетреกิะа, подождыте | acteom. Abse. <br> Bitte warten | Autenteloge | Autozjutre <br> Espers, por tover | Auterecolatione <br> Attendere prege | Betig met <br> sutomatische <br> sonfiguratie, <br> sen ogenblk <br> seduld | Auteen, asetulset. <br> Odots |
| notimit | Cate Not <br> Conested | Koben we <br> пракитонет | Leitung wicht angeschlossen | cabtenon connect |  | Cave non cennesse | Kabel niet aangesloten | Kaspelteiluthent |
| no imn | Input Not Supperted | Bxat mos <br> กедาерwиsaeтce | Frequensen <br> nicht <br> unterntiotr | Frequeunces non supportes | Frequencias no <br> seportadas | Frequenza nen suppertata | Ingang niet <br> ondertteund | Tulos esitweto |
| no Imin | No Steal | Heremmas | Kein x (emal | Par de eictal | Sin metal | Asamea negate | Geen tioma | Exigastio |
|  | on | Bm | Ein | atumb | activado | Attiva | AaN | Philut cono |
|  | OF | Bunn | An | Ofteteinte | Apreado | Speme | un | Poinplats |


| Acer eColor Management OSD |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| uk | Russian | Ger | Fra | Spa | Ita | Dutch | Finnish |
| Standard | Cramanpr | Standerd | Standard | Estandar | Standard | Standeard | Vakio |
| Text | Texcr | Text | Texte | Texto | Testo | Tekst | Teksti |
| Graphics | Ияображение | Grafiken | Images | Graficos | Grafice | Grafische | Grafilikka |
| Movie | Кино | Spielfilm | Film | Pelicula | Film | Film | Elokuva |
| User | Польsosarent | Benutrer | Utilisateur | Usuario | Utente | Gebruiker | Kaytuja |
| Adjust/Exit | Нестроить/8ыххоА | Abstimmen/Beenden | Ajuster/Quitter | Ajuste/salir | Regola/Esci | Aanpassen/veriaten | Sasda/ /opeta |
| Select | Вwi6op | Auswahl | Selectionner | Seleccionar | Seleziona | Selecteren | Valitse |

3.1 Packing Exploded Diagram


## 3．2 Product Exploded Diagram



| 41 |  | 4 | Yr42005950100 |  |
| :---: | :---: | :---: | :---: | :---: |
| 40 | FUBEFR FOCT FAD－2 | 1 |  |  |
| 39 | BASE－METAT | 1 | 77487134201004 |  |
| 38 | EASE＿MAETAT＿．TWO | 1 |  |  |
| 37 | ACER H23311 IIINGE | 1 | $7738002060 \times 0 A$ |  |
| 36 | 22120＿BASE＿Assx | 1 |  |  |
| 35 | 22110 FIINOE ASSX | 1 |  |  |
| 34 | 22000＿STAND＿ASSX | 1 |  |  |
| 33 | 21370＿ERAOKLET＿FIX BASE | 1 |  |  |
| 32 | 21360 1－000 | 1 |  |  |
| 31 |  | 1 |  |  |
| 30 | 21340 DECORATION STRNT FRC 2 | 1 |  |  |
| 29 | 21330＿IIINGE＿COVEF | 1 |  |  |
| 28 | 21311－FEAF OOVER＿VST | 1 |  |  |
| 27 | 21310 FEFA covere | 1 |  |  |
| 26 | 21300＿EAOK＿＿odVEre＿Assx | 1 |  |  |
| 25 | FRRONT＿BEZET＿＿OTD | 1 |  |  |
| 24 | FRONT＿EEZEI | 1 |  |  |
| 23 | 21 W | 1 |  |  |
| 22 | ごミ90 DFCORATION＿STNRN FC＿z | 1 |  |  |
| 21 |  | 1 |  |  |
| 20 | 21270－MVT－AR | 1 |  |  |
| 19 | 21260 1－060 | 1 |  |  |
| 18 | 21250＿KEE「－ED | 1 |  |  |
| 17 | 21240＿T－ENNS | 1 |  |  |
| 16 | 21230＿¢OWEN＿K＜Ex | 1 |  |  |
| 15 | 21220＿FUNCTION＿KEEX | 1 |  |  |
| 14 | 21210 FFRONT＿OOVER | 1 |  |  |
| 13 | 21200＿FFONT ISEZEI ASSX | 1 |  |  |
| 12 | 21180＿OTHER A S | 1 |  |  |
| 11 | 21170＿SIIIEI＿D＿USE | 1 |  |  |
| 10 | 2116O＿BRACKRET＿COVER ASSX | 1 |  |  |
| 9 | 21150＿INVERTER＿ED＿ASSX | 1 |  |  |
| 3 | 21110 －USB ASSX | 1 |  |  |
| 7 | 21130＿INTEFRACE＿ED＿ASSX | 1 |  |  |
| 6 | 21120＿POWIER ED Assx | 1 |  |  |
| 5 | 21110 PANEI ASSX | 1 |  |  |
| 4 | $21100 \ldots 011$ ASSIS＿ASSX | 1 |  |  |
| 3 | 21000 MONITOR IIEAD ASSY | 1 |  |  |
| 2 | 20000＿MECIT＿CDESIGN | 1 |  |  |
| 1 | 10000 ID Ass | 1 |  |  |
| Index | Componment Description | Qty | Fart＿number | Material |

4.1 Assembly procedures:

Connect the cable between power board(P802)
and interface board (P301)
Connect the cable between power board(P003) and interface board(P308)

Connect the USB board cable(P301) into interface board(P805)
Connect speak cable into interface board(P001)
Connect the FFC cable into interface board
Connect the power key cable(P601)into interface board(P309)


Use a Phillips-head screwdriver screwed the No.1~4 screws till that power board and bracket chassis base firmly attached.(No1~3 screw size=M3x6; No4 screw size=M4x8;
Torque=9~10KGFxCM).


S3 No.1~2 screws till that interface board and bracket chassis base firmly attached.
(No1~2 screw size=M3x6; Torque=9~10KGFxCM).


Fix the speaker and speaker cable, The white line in the left ,the red line in the right.


Turn the monitor faced down and put it on the bracket chassis module till both parts firmly Connect FFC cable to LCD panel. There are two locks over here when plugging in should be noticed.


Plug in parallel direction


Angel < 5 degrees


Take lamp cables out from the holes shown as the photo.


Plug 2 lamp cables to the connectors of inverter board.


Use a Hex-head screwdriver screwed the DVI and D-SUB connectors (No.1~4 Hex Nut screws Size=M3x8;Torque=4~6KGFxCM).


Take out the USB cable to through out the hole.


Use a Phillips-head screwdriver screw 4 screws
S10
(No1~4 Screw Size=M3x6;
Torque=2.5~3KGFxCM).


Use a Phillips-head screwdriver screw 3 screws (No1~2 Screw Size=M3x10;No3 screw size=M3*6 Torque=4~6KGFxCM).


## Stick the safety tape

Connect OSD key cable into interface board(P306)


Use a Phillips-head screwdriver screwed the
S13 No.1~2(No1~2 screw size=M3x6; Torque=9~10 KGFxCM).
Connect the USB cable.


Use a Phillips-head screwdriver screwed the
No. 1 (No1screw size=M3x4; Torque=5+/-1 KGFxCM).


## Connect the power key cable.

Connect the power key board from front bezel,
Use a Phillips-head screwdriver screwed the
No.1~2 screws(No1~2 screw size=M2x3.3;
Torque=1~1.5 KGFxCM).


Fix with the OSD key board on the front bezel


Stick the power key cable with tape.


Put a rear cover on the assembled unit and press on force mechanisms locked and firmly attached.


Use a Phillips-head screwdriver screw 1 screw (No1 Screw Size=M3x10; Torque=7.5~9.5KGFxCM).


Assemble the stand upper side to the rear cover through the way of screwing 4 screws till both units firmly attached.
(No1~4 Screw Size=M4x10; Torque=12+/KGFxCM).


Assemble the hinge cover into both two sides.


Stick a screen card on the front bezel with two


Stick POP label on the correct position the same as below photo


Take a LDPE+EPE bag to cover the LCD monitor.


Take two cushion foams; one is held the top side of LCD monitor, and another is held the bottom side.


Put accessories of stand, DVI cable, and user's manual , power cable on specific positions as photo below.


Move previous assembled parts into the carton then stick Vista and feature label on the carton then packing the carton


Open the carton with a proper tool.


Take out all accessories including D-SUB cable power cable, DVI cables, user's manual, and packing material from the carton.
(Note: It depends on whether users returning the accessories.)


Take off two cushion foams
 remove LDPE+EPE bag.

Tear off tapes to remove the screen protector card then turn over the LCD monitor (screen faced down),


Disassemble the stand cover.


Use a Phillips-head screwdriver unscrew 4 screws to release the stand base.
(No1~4 Screw Size=M4x10;
Torque $=12 \pm 1$ KGFxCM).


Use a Phillips-head screwdriver unscrew 1 screw
(No1 Screw Size=M3x10; Torque=7.5~9.5KGFxCM).


Put the dissembled monitor closed to by myself


Turn over the LCD monitor (screen faced up).


Wedge your finger between the front bezel and the panel, then pry up on the front bezel to disengage the locking mechanism.
Note: The dissemble method of front bezel is as the below photos description, although the photos from S9 to S13 are not suitable for this model.


Insert steel rule between panel and front bezel Using properly force to let the locking mechanism of front bezel and rear cover separated


Separating all of the locking mechanism of the front bezel in turn.


Hold the one upside corner of the front bezel after separating the upside of the front bezel Using properly force to pull up front bezel that will let the locking mechanism of left side, right side and down side separated.


Hold one side of down side that had been separated from front bezel
Use properly force to pull up front bezel


Use a Phillips-head screwdriver unscrewed the No.1~2 screws(No1~2 screw size=M2x3.3; Torque=1~1.5 KGFxCM).
Unhook the power key board from front bezel, disconnect the power key cable.


Tear off shield safety tape
Disconnect the OSD key cable


Use a Phillips-head screwdriver unscrewed the No.1(No1screw size=M3x4; Torque=5+/-1 KGFxCM).


Use a Phillips-head screwdriver unscrewed the No.1~2(No1~2screw size=M3x6; Torque=9~10 KGFxCM).
Unplug the USB cable and OSD key cable.


Use a Hex-head screwdriver unscrewed 4 screws to release the DVI and D-SUB connectors
(No1~4Hex Nut screws
Size=M3x8;Torque=4~6KGFxCM).


Use a Phillips-head screwdriver unscrewed the No.1~3 screws to release the power connector and HDMI connector.
(No1~2 screw size=M3x10; No 3 screw size=M3x6 Torque=4~6 KGFxCM).


Use a Phillips-head screwdriver unscrewed the
No.1~4 screws
(No1~4 screw size=M3x5; Torque=2.5~3 KGFxCM).


Disconnect the lamps cable
Take out lamp cables right through the No.1-2 square holes and separate the bracket chassis module and LCD panel apart.


Use long nose pliers to separate plastic hook


Examine the panel surface accoring to inspection criteria. Put it aside.


Use a Phillips-head screwdriver unscrewed the No.1~2 screws to release the interface board. (No1~2 screw size=M3x6; Torque=9~10KGFxCM).


Use a Phillips-head screwdriver unscrewed the No.1~4 screws to disassemble the power board. (No 1~3 screw size=M3x6; No 4 screw size=M4x8; Torque=9~10KGFxCM).


Disconnect all of the cable

5.1.No.display of screen (Screen is black, color of LED is amber)


K Go to cover page
5.2 Nothing display on screen (screen is black, color of LED is blue)

5.2 Nothing display on screen (screen is black, color of LED is blue)continued


### 5.3 Checking the back light unit



### 5.4 Abnormal screen for VGA



### 5.5 Abnormal screen (For DVI and the same for HDMI)



### 5.6 Abnormal OSM display adjust problem



14 Go to cover page
5.7 Abnormal plug and play operation for VGA

5.8 Abnormal plug and play operation (For DVI and the same for HDMI)


### 5.9 Checking the interface circuit of sync signal <br> 5.9.1 Checking the control circuit of horizontal sync pulse


5.9.2 Checking the control circuit of vertical sync pulse


### 5.10 Checking the resolution change IC movement



### 5.11 Checking the DC/DC converter circuit


6.1 Hardware Configuration


### 6.2 Realtek F/W Configuration:

Step-1 Launch the utility of "DebugTool_V6.2.exe"

DebugTool V6.2.exe

Step-2 Select "USB"

| We Configuration v6.2 | $\square \square$ |
| :---: | :---: |
| Advanced Settings |  |
| Communication <br> $\subset \mathrm{IIC}$ <br> $\sim \mathrm{RS} 232$ <br> $\therefore$ DDCCl <br> - USB | ISP Type <br> - RTD 2120 <br> - RTD 2122 <br> $\checkmark$ Serial Flash |
| Configuration |  |
| ISP |  |
| EDID Update |  |

If it shows "No USB Device", there is a problems with communication .you should confirm your USB device whether be detected by your PC device management or reconnect the USB cable again.


Step-3Select ISP type: Serial Flash
Select ISP icon.


Step-4 Follow up the red square indication
Select P-flash and Auto


Step-5 Select "64K" icon to load firmware image. There are two HEX files. You only need to select "64K" to choose "H233H_EMEA.H00.hex" and "H233H_EMEA.H01.hex" will be loaded in "64~96" automatically.


Step-6Press button


The screen will show "PASS"


Check firmware version
Turn off the power, then press force on " POWER " and "E " button at the same time then press on "MENU "button to enter factory mode
Note: Please pay attention ,Don't change any parameter which is measured by precise machine before shipping out


Hardware Configuration:

1. Connect the PRINTER PLUG of DDC FIXTURE with the printer port of Desktop PC.
2. Plug USB A PLUG of DDC FIXTURE to USB socket of Desktop PC
3 Use DVI cable connect to the DVI socket of monitor of DDC FIXTURE.
4 Take a video cable then connect the D-SUB PLUG and the D-sub socket of monitor.
3. Re-confirm all the connectors are connected well.


S1 Open EDID Write protection function
Turn off the power,then press force on "POWER" and "E " button at the same time then press on "MENU "button to enter factory mode.
Select "EDID WP" to let it be off.
Note: Please pay attention,Don't change any parameter which is measured by precise machine before shipping out.


Writing EDID for VGA and DVI
S1 Chose the folder:" X233H-H233H-VGA\&DVI "
Double click " Acer_1A1D_RLT.EXE "


S2 Select Model: Key in password"cedid" then select model which one you want to write EDID code that it depends on panel type.




S3 Choose "WRITE" from menu then select "Scan S/N And Write EDID And Test DDC"


S4 Key in series number in the input column and input 2 column

Press write button after key in S/N


S5 When EDID was written successfully that will show below message on the screen

Hardware Configuration:(Writing EDID for HDMI port's)

1. Connect the PRINTER PLUG of DDC FIXTURE with the printer port of Desktop PC.
2. Plug USB A PLUG of DDC FIXTURE to USB socket of Desktop PC
3 Use DVI transfer HDMI cable connect between of the DVI EXTENDING SOCKET and Monitor(Writing EDID for HDMI port)
4 Take a video cable then connect the D-SUB PLUG and the D-sub socket of monitor.
3. Re-confirm all the connectors are connected well.


Entering Factory mole to let "EDID WP" be off Writing EDID procedure
S1 Choose the folder "X233H-H233H-HDMI" Double click " AcerHDMI_RLT"
The writing process same as writing VGA and DVI process.


S5 When EDID was written successfully that will show below message on the screen
Test OK，百回口！
MODEL ：Acer H233H
S／N ：LFSOW006843036E7430
YEAR ： 2008 WEEK ： 43

## 1A1H

Hardware Configuration：
1．Connect the PRINTER PLUG of DDC FIXTURE with the printer port of Desktop PC．
2．Plug USB A PLUG of DDC FIXTURE to USB socket of Desktop PC
3 Use DVI transfer HDMI cable connect between of the DVI EXTENDING SOCKET and Monitor
4 Take a video cable then connect the D－SUB PLUG and the D－sub socket of monitor．
5．Re－confirm all the connectors are connected well．


Entering Factory mole to let＂EDID WP＂be off Writing EDID procedure for 1A1H
S1 Choose the folder＂X233H－H233H－1A1H＂
Double click＂Acer＿1A1H＿RLT＂
The writing process same as writing VGA and DVI process．


$$
\text { (3) } 9
$$

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